



Circulant Hermitian Matrix Inversion Method Based on Discrete Cosine and Sine Transforms

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Outline

- Introduction
- The problem
- Conventional method
- Proposed method
- Complexity comparison
- Conclusion



Introduction

- Inversion of complex-valued circulant Hermitian matrices is needed in channel estimation of advanced OFDM systems, for example, in HSDPA and WCDMA downlink receivers.
- For such matrices the complexity of $O(N\log N)$ may be reached by using complex-valued Fast Fourier Transform (FFT) algorithm.
- In this work we propose Type 1 Discrete Cosine and Sine Transforms (DCT-I and DST-I) based methods.
- The complexity is further reduced approximately by a factor of four compared to the FFT method.



The problem

- Find inverse of a circulant Hermitian ($L \times L$) matrix

$$C = \begin{bmatrix} r_0 & \cdots & r_{m-1} & 0 & \cdots & 0 & r_{m-1}^* & \cdots & r_1^* & r_1^* \\ r_1^* & r_0 & \cdots & r_{m-1} & 0 & \cdots & 0 & r_{m-1}^* & \cdots & r_2^* \\ \vdots & \ddots & \ddots & & \ddots & \ddots & & \ddots & \ddots & \vdots \\ r_{m-2}^* & \cdots & r_1^* & r_0 & \cdots & r_{m-1} & 0 & \cdots & 0 & r_{m-1}^* \\ r_{m-1}^* & r_{m-2}^* & \cdots & r_1^* & r_0 & \cdots & r_{m-1} & 0 & \square & 0 \\ 0 & r_{m-1}^* & r_{m-2}^* & \square & r_1^* & r_0 & \square & r_{m-1} & \square & 0 \\ \vdots & \cdots & \ddots & \ddots & \square & \ddots & \ddots & \square & \ddots & \vdots \\ 0 & \square & 0 & r_{m-1}^* & r_{m-2}^* & \square & r_1^* & r_0 & \square & r_{m-1}^* \\ r_{m-1} & 0 & \square & 0 & r_{m-1}^* & r_{m-2}^* & \square & r_1^* & r_0 & \square \\ \vdots & \ddots & \ddots & \ddots & \ddots & \ddots & & & & \\ r_1 & \square & r_{m-1} & 0 & \cdots & 0 & r_{m-1}^* & r_{m-2}^* & \square & r_0 \end{bmatrix}$$

with as less computationally complex algorithm as possible.



Example (L=8, m=3)

$$C = \begin{matrix} & \begin{matrix} r_0 & r_1 & r_2 & 0 & 0 & 0 & r_2^* & r_1^* \end{matrix} \\ \begin{matrix} r_0 \\ r_1^* \\ r_1 \\ r_2^* \\ r_2 \\ 0 \\ 0 \\ 0 \\ 0 \\ r_2^* \\ r_1^* \end{matrix} & \begin{matrix} r_1 & r_0 & r_1^* & r_0^* & r_1 & r_2 & 0 & 0 \\ r_2^* & r_1 & r_0 & r_1 & r_2 & 0 & 0 & 0 \\ r_2^* & r_1^* & r_0 & r_1 & r_2 & 0 & 0 & 0 \\ 0 & r_2^* & r_1^* & r_0 & r_1 & r_2 & 0 & 0 \\ 0 & 0 & r_2^* & r_1^* & r_0 & r_1 & r_2 & 0 \\ 0 & 0 & 0 & r_2^* & r_1^* & r_0 & r_1 & r_2 \\ r_2^* & 0 & 0 & 0 & r_2^* & r_1^* & r_0 & r_1 \\ r_1^* & r_2^* & 0 & 0 & 0 & r_2^* & r_1^* & r_0 \end{matrix} \end{matrix}$$



Conventional method

Every circulant matrix is diagonalized by 2-D Discrete Fourier Transform (DFT):

$$C = FGF^H$$

where F is the DFT matrix, F^H is conjugate transpose (inverse) of F ,

$$G = \text{diag}(\mathbf{g}), \quad \mathbf{g} = F \times C(:,0)$$

and $C(:,0)$ is the 0th column of C .

Therefore, the D^{th} column $C^{-1}(:,D)$ of C^{-1} is obtained as:

$$C^{-1}(:,D) = C^{-1}d_D = (FGF^H)^{-1}d_D = FG^{-1}F^Hd_D = FG^{-1}F^H(:,D)$$

where d_D is Kronecker Delta vector consisting of all zeros except one unity at position D .



Conventional method

Algorithm 1.

1. Implement Fast Fourier Transform (FFT) over $C(*,0)$ to find vector \mathbf{g} .
2. Point-wise invert \mathbf{g} to obtain the diagonal \mathbf{g}' of G^{-1} .
3. Point-wise multiply \mathbf{g}' and the D^{th} column $F^H(*,D)$ of the inverse DFT matrix to obtain $\mathbf{g}'' = G^{-1}F^H(*,D)$.
4. Implement FFT over \mathbf{g}'' to obtain D^{th} column $C^{-1}(*,D) = F\mathbf{g}''$ of the inverse matrix C^{-1} .

J. Zhang et al., "Efficient linear equalization for high data rate downlink CDMA signalling," *Conf. Rec. of the Thirty-Seventh Asilomar Conference on Signals, Systems and Computers*, 2003. Volume 1, 9-12 Nov. 2003, pp. 141 – 145.



Conventional method

Example (L=8, m=3, D=4)

$$C = \begin{bmatrix} 1 & 2+2i & 3+i & 0 & 0 & 0 & 3-i & 2-2i \\ 2-2i & 1 & 2+2i & 3+i & 0 & 0 & 0 & r_2^* \\ 3-i & 2-2i & 1 & 2+2i & 3+i & 0 & 0 & 0 \\ 0 & 3-i & 2-2i & 1 & 2+2i & 3+i & 0 & 0 \\ 0 & 0 & 3-i & 2-2i & 1 & 2+2i & 3+i & 0 \\ 0 & 0 & 0 & 3-i & 2-2i & 1 & 2+2i & 3+i \\ 3+i & 0 & 0 & 0 & 3-i & 2-2i & 1 & 2+2i \\ 2+2i & 3+i & 0 & 0 & 0 & 3-i & 2-2i & 1 \end{bmatrix}$$

$C^{-1}(*,4)$

$$C^{-1} @ \begin{bmatrix} -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i \\ 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i \\ 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 \\ -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 \\ 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i \\ -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i \\ 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i \\ 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 \end{bmatrix}$$



Conventional method

Example (L=8, m=3, D=4)

$$C = \begin{pmatrix} 1 & 2+2i & 3+i & 0 & 0 & 0 & 3-i & 2-2i \\ 2-2i & 1 & 2+2i & 3+i & 0 & 0 & 0 & r_2^* \\ 3-i & 2-2i & 1 & 2+2i & 3+i & 0 & 0 & 0 \\ 0 & 3-i & 2-2i & 1 & 2+2i & 3+i & 0 & 0 \\ 0 & 0 & 3-i & 2-2i & 1 & 2+2i & 3+i & 0 \\ 0 & 0 & 0 & 3-i & 2-2i & 1 & 2+2i & 3+i \\ 3+i & 0 & 0 & 0 & r_0 & 3-i & 2-2i & 1 \\ 2+2i & 3+i & 0 & 0 & 0 & 3-i & 2-2i & 1 \end{pmatrix}$$

$$C(*,0) = \begin{pmatrix} 1 \\ 2-2i \\ 3-i \\ 0 \\ 0 \\ 0 \\ 3+i \\ 2+2i \end{pmatrix}$$

Step 1

FFT

$$\begin{pmatrix} 11 \\ -1 \\ -9 \\ -2.66 \\ 3 \\ -1 \\ -1 \\ 8.66 \end{pmatrix} = \mathbf{g}$$

Step 2

Point-wise invert

$$\begin{pmatrix} 0.09 \\ -1 \\ -0.11 \\ -0.38 \\ 0.33 \\ -1 \\ -1 \\ 0.12 \end{pmatrix} = 1./\mathbf{g}$$

Step 3

Point-wise multiply to $F^H(*,D)$



Conventional method

Step 3

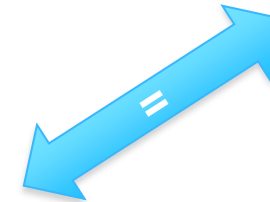
Point-wise
multiply to
 $F^H(*,D)$

$$(1./g).*F(*,4) = \begin{bmatrix} 0.09 & 0.35 & 0.09 \\ -1 & -0.35 & 1 \\ -0.11 & 0.35 & -0.11 \\ -0.38 & -0.35 & 0.38 \\ 0.33 & 0.35 & 0.33 \\ -1 & -0.35 & 1 \\ -1 & 0.35 & -1 \\ 0.12 & -0.35 & -0.12 \end{bmatrix} \cdot \begin{bmatrix} 0.09 \\ 0.35 \\ 0.09 \end{bmatrix}$$

Step 4

FFT

$$C^{-1}(*,4) = \begin{bmatrix} 0.2 \\ -0.07 + 0.15i \\ -0.2 + 0.22i \\ 0.01 - 0.07i \\ -0.37 \\ 0.01 + 0.07i \\ -0.2 - 0.22i \\ -0.07 - 0.15i \end{bmatrix}$$



$$C^{-1} @ \begin{bmatrix} -0.37 & 0.01 - 0.07i & 0.19 + 0.22i & -0.07 + 0.15i & 0.2 & -0.07 - 0.15i & 0.19 - 0.22i & 0.01 + 0.07i \\ 0.01 + 0.07i & -0.37 & 0.01 - 0.07i & 0.19 + 0.22i & -0.07 + 0.15i & 0.2 & -0.07 - 0.15i & 0.19 - 0.22i \\ 0.19 - 0.22i & 0.01 + 0.07i & -0.37 & 0.01 - 0.07i & 0.19 + 0.22i & -0.07 + 0.15i & 0.2 & -0.07 - 0.15i \\ -0.07 - 0.15i & 0.19 - 0.22i & 0.01 + 0.07i & -0.37 & 0.01 - 0.07i & 0.19 + 0.22i & -0.07 + 0.15i & 0.2 \\ 0.2 & -0.07 - 0.15i & 0.19 - 0.22i & 0.01 + 0.07i & -0.37 & 0.01 - 0.07i & 0.19 + 0.22i & -0.07 + 0.15i \\ -0.07 + 0.15i & 0.2 & -0.07 - 0.15i & 0.19 - 0.22i & 0.01 + 0.07i & -0.37 & 0.01 - 0.07i & 0.19 + 0.22i \\ 0.19 + 0.22i & -0.07 + 0.15i & 0.2 & -0.07 - 0.15i & 0.19 - 0.22i & 0.01 + 0.07i & -0.37 & 0.01 - 0.07i \\ 0.01 - 0.07i & 0.19 + 0.22i & -0.07 + 0.15i & 0.2 & -0.07 - 0.15i & 0.19 - 0.22i & 0.01 + 0.07i & -0.37 \end{bmatrix}$$



Proposed method

- ✓ Since C is circulant Hermitian, C^{-1} is circulant Hermitian too:

$$C^{-1} = \begin{pmatrix} q_0 & \cdots & q_{m-1} & 0 & \cdots & 0 & q_{m-1}^* & \cdots & q_1^* & q_1^* \\ q_1^* & q_0 & \cdots & q_{m-1} & 0 & \cdots & 0 & q_{m-1}^* & \cdots & q_2^* \\ \vdots & \ddots & \ddots & \ddots & \ddots & \ddots & \ddots & \ddots & \ddots & \vdots \\ q_{m-2}^* & \cdots & q_1^* & q_0 & \cdots & q_{m-1} & 0 & \cdots & 0 & q_{m-1}^* \\ q_{m-1}^* & q_{m-2}^* & \cdots & q_1^* & q_0 & \cdots & q_{m-1} & 0 & \square & 0 \\ 0 & q_{m-1}^* & q_{m-2}^* & \square & q_1^* & q_0 & \square & q_{m-1} & \square & 0 \\ \vdots & \cdots & \ddots & \ddots & \square & \ddots & \ddots & \square & \ddots & \vdots \\ 0 & \square & 0 & q_{m-1}^* & q_{m-2}^* & \square & q_1^* & q_0 & \square & q_{m-1}^* \\ q_{m-1} & 0 & \square & 0 & q_{m-1}^* & q_{m-2}^* & \square & q_1^* & q_0 & \square \\ \vdots & \ddots & \ddots & \ddots & \ddots & \ddots & \ddots & \ddots & \ddots & \vdots \\ q_1 & \square & q_{m-1} & 0 & \cdots & 0 & q_{m-1}^* & q_{m-2}^* & \square & q_0 \end{pmatrix}$$

- ✓ To find C^{-1} it is sufficient to find first $L/2+1$ entries of its 0^{th} column $C^{-1}(0:L/2,0)$.
- ✓ Other entries of 0^{th} column are obtained as conjugates.
- ✓ The D^{th} column is obtained by D circular shifts.



Proposed method

The proposed method is based on two transforms:

1. Modified Type 1 Discrete Cosine Transform (DCT-1) of order $L/2+1$:

$$C_1^{L/2+1} = [c_{n,m}], \quad c_{n,m} = b_m \cos(\rho nm / (L/2)), \quad n, m = 0, \dots, L/2$$
$$b_m = \begin{cases} 1/2, & \text{for } m = 0, L/2 \\ 1, & \text{otherwise} \end{cases}$$

2. Type 1 Discrete Sine Transform (DST-1) of order $L/2-1$:

$$S_1^{L/2-1} = [s_{n,m}], \quad s_{n,m} = \sin(\rho nm / (L/2)), \quad n, m = 1, \dots, L/2 - 1$$

For both transforms fast algorithms exist



Proposed method

Lemma. For an arbitrary $L \times L$ circulant Hermitian matrix C , the real and imaginary parts of the subvector $C^{-1}(0:L/2, 0)$ of the 0^{th} column of C^{-1} can be expressed as follows

$$\text{Re}(\mathbf{c}) = C_1^{L/2+1} Q \mathbf{p}, \quad \text{Im}(\mathbf{c}) = -\begin{bmatrix} 0, S_1^{L/2-1} Q_1 \mathbf{s}, 0 \end{bmatrix}$$

where

$$\mathbf{p} = \begin{bmatrix} p_0, p_1, \dots, p_{L/2} \end{bmatrix}^T = C_1^{L/2+1} \left(\text{Re} \left(C(0:L/2, 0) \right) \right)$$

$$\mathbf{s} = \begin{bmatrix} s_1, s_2, \dots, s_{L/2-1} \end{bmatrix}^T = S_1^{L/2-1} (\text{Im}(C(1:L/2-1, 0)))$$

$C(0:L-1, 0)$ is the 0^{th} column of C , $Q = \text{diag}(q_0, \dots, q_{L/2})$,

$Q_1 = \text{diag}(q_1, \dots, q_{L/2-1})$ such that:

$$q_0 = 1/p_0, \quad q_i = 1/(p_i^2 - s_i^2), \quad i = 1, \dots, L/2 - 1, \quad q_{L/2} = 1/p_{L/2}$$



Proposed method

Algorithm.

1. Apply fast DCT-1 and DST-1 to the vector $C(0:L/2,0)$ of first $L/2+1$ components of the 0^{th} column of C to find

$$\mathbf{p} = C_1^{L/2+1} \left(\text{Re} \left(C(0:L/2,0) \right) \right) \quad \text{and} \quad \mathbf{s} = S_1^{L/2-1} \left(\text{Im} \left(C(1:L/2-1,0) \right) \right)$$

2. Find vector

$$\mathbf{q} = [q_0, q_1, \dots, q_{L/2}]$$

$$q_0 = 1/p_0, \quad q_i = 1/(p_i^2 - s_i^2), \quad i = 1, \dots, L/2 - 1, \quad q_{L/2} = 1/p_{L/2}$$

2. Point-wise multiply \mathbf{p} and \mathbf{s} to \mathbf{q} to obtain $\mathbf{p}' = \mathbf{p} \cdot \mathbf{q}$ and $\mathbf{s}' = \mathbf{s} \cdot \mathbf{q}(1:L/2-1)$.

3. Apply fast DCT-1 to \mathbf{p}' and DST-1 to \mathbf{s}' and find the real and imaginary parts of the vector $C^{-1}(0:L/2,0)$.



Proposed method

Example (L=8, m=3)

$$C = \begin{bmatrix} 1 & 2+2i & 3+i & 0 & 0 & 0 & 3-i & 2-2i \\ 2-2i & 1 & 2+2i & 3+i & 0 & 0 & 0 & r_2^* \\ 3-i & 2-2i & 1 & 2+2i & 3+i & 0 & 0 & 0 \\ 0 & 3-i & 2-2i & 1 & 2+2i & 3+i & 0 & 0 \\ 0 & 0 & 3-i & 2-2i & 1 & 2+2i & 3+i & 0 \\ 0 & 0 & 0 & 3-i & 2-2i & 1 & 2+2i & 3+i \\ 3+i & 0 & 0 & 0 & 3-i & 2-2i & 1 & 2+2i \\ 2+2i & 3+i & 0 & 0 & 0 & 3-i & 2-2i & 1 \end{bmatrix}$$

C is circulant Hermitian \rightarrow
 C^{-1} is circulant Hermitian.

To find C^{-1} it is enough to
 find only first $L/2+1$ entries
 Of 0th column of C^{-1} .

Other entries of 0th column are
 obtained as conjugates.

The D^{th} column columns are
 obtained by D circular shifts

$C^{-1}(0:4,0)$

$$C^{-1} = \begin{bmatrix} -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i \\ 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i \\ 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 \\ -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 \\ 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i \\ -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i \\ 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i \\ 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 \end{bmatrix}$$



Proposed method

Example (L=8, m=3)

Step 1

$$\text{Re}(C(0:4,0)) = \begin{bmatrix} \hat{e} & 1 & \hat{u} \\ \hat{e} & 2 & \hat{u} \\ \hat{e} & 3 & \hat{u} \\ \hat{e} & 0 & \hat{u} \\ \hat{e} & 0 & \hat{u} \end{bmatrix} \xrightarrow{\text{mDCT-I}} \begin{bmatrix} \hat{e} & 5.5 & \hat{u} \\ \hat{e} & 1.9 & \hat{u} \\ \hat{e} & -2.5 & \hat{u} \\ \hat{e} & -0.9 & \hat{u} \\ \hat{e} & 1.5 & \hat{u} \end{bmatrix} = \mathbf{p}$$

Step 2

$$\xrightarrow{\text{Find } \mathbf{q}} \begin{bmatrix} \hat{e} & 0.18 & \hat{u} \\ \hat{e} & -2.16 & \hat{u} \\ \hat{e} & 2.25 & \hat{u} \\ \hat{e} & 0.66 & \hat{u} \\ \hat{e} & 0.67 & \hat{u} \end{bmatrix} = \mathbf{q}$$

Step 3

Point-wise multiply \mathbf{p} and \mathbf{s} to \mathbf{q}

$$C(1:L/2-1,0) = \begin{bmatrix} \hat{e} & -2 & \hat{u} \\ \hat{e} & -1 & \hat{u} \\ \hat{e} & 0 & \hat{u} \end{bmatrix} \xrightarrow{\text{DST-I}} \begin{bmatrix} \hat{e} & -2.4 & \hat{u} \\ \hat{e} & -2 & \hat{u} \\ \hat{e} & -0.4 & \hat{u} \end{bmatrix} = \mathbf{s}$$



Proposed method

Example (L=8, m=3)

Step 3

Point-wise
multiply \mathbf{p} and
 \mathbf{s} to \mathbf{q}

$$\mathbf{p} * \mathbf{q} = \begin{bmatrix} 5.5 \\ 1.9 \\ -2.5 \\ -0.9 \\ 1.5 \end{bmatrix} * \begin{bmatrix} 0.18 \\ -2.16 \\ 2.25 \\ 0.66 \\ 0.67 \end{bmatrix} = \begin{bmatrix} 0.18 \\ -0.88 \\ -1.11 \\ -1.38 \\ 0.67 \end{bmatrix} = \mathbf{p}'$$

Step 4

mDCT-I

$$\begin{bmatrix} -0.37 \\ 0.01 \\ 0.19 \\ -0.07 \\ 0.2 \end{bmatrix} = \text{Re}(C^{-1}(0:4,0))$$

$$\mathbf{s} * \mathbf{q}(1:3) = \begin{bmatrix} -2.4 \\ -2 \\ -0.4 \end{bmatrix} * \begin{bmatrix} -2.16 \\ 2.25 \\ 0.66 \end{bmatrix} = \begin{bmatrix} -1.15 \\ 0.89 \\ 0.62 \end{bmatrix} = \mathbf{s}'$$

DST-I

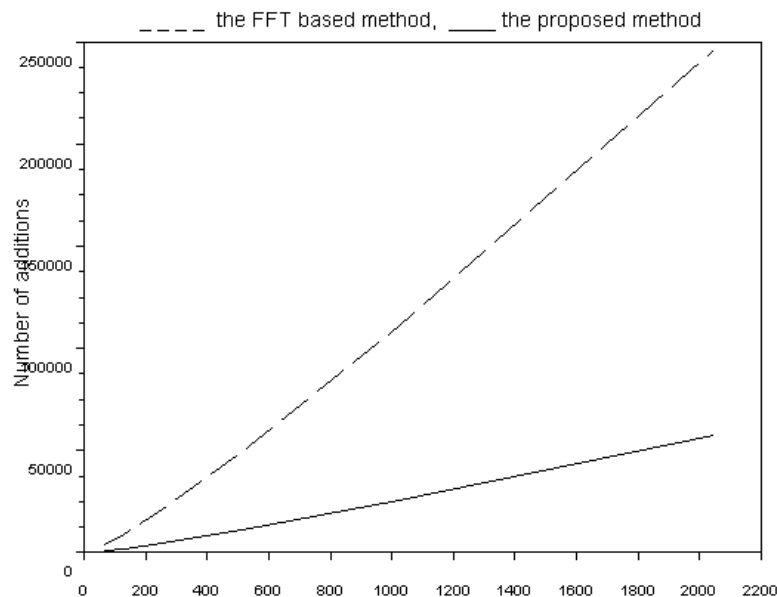
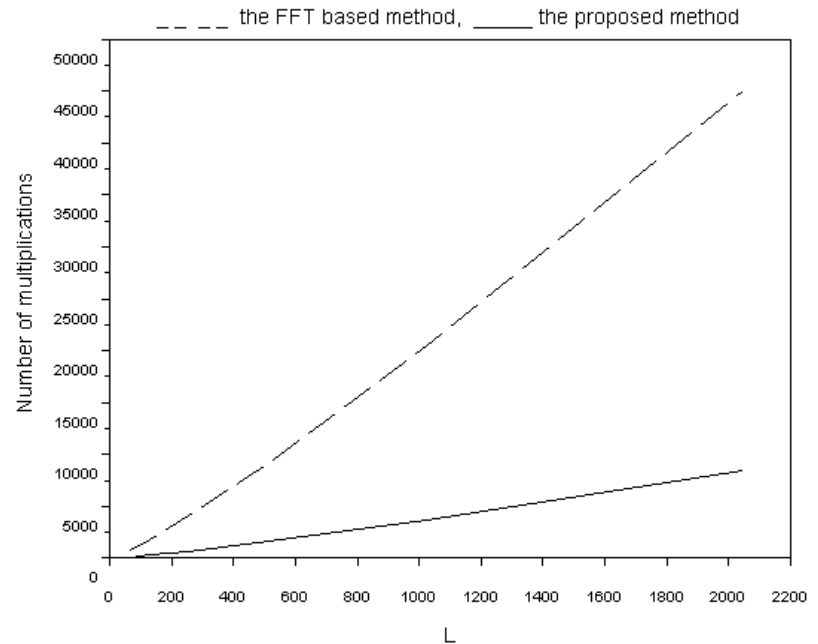
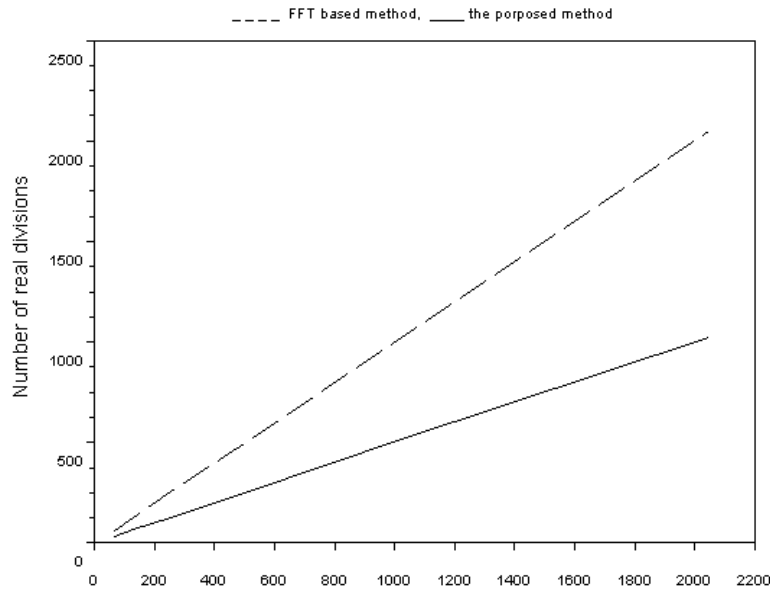
$$\begin{bmatrix} 0.07 \\ -0.22 \\ -0.15 \end{bmatrix} = \text{Im}(C^{-1}(1:3,0))$$

$C^{-1}(0:4,0)$

$$C^{-1} @ \begin{bmatrix} -0.37 \\ 0.01+0.07i \\ 0.19-0.22i \\ -0.07-0.15i \\ 0.2 \\ -0.07+0.15i \\ 0.19+0.22i \\ 0.01-0.07i \end{bmatrix} \begin{bmatrix} 0.01-0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15i & 0.19-0.22i & 0.01+0.07i \\ -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15i & 0.19-0.22i & 0.01+0.07i & -0.37 \\ 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15i & 0.19-0.22i & 0.01+0.07i \\ 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15i & 0.19-0.22i \\ -0.07-0.15i & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15i \\ 0.2 & -0.07-0.15i & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 \\ -0.07+0.15i & 0.2 & -0.07-0.15i & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i \\ 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15i & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & -0.07+0.15i \\ 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15i & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i \end{bmatrix}$$



Complexity comparison



Approximately four times
less arithmetic operations
compared to the
conventional method

Conclusion

- ✓ New fast DCT-1 and fast DST-1 based algorithm for inversion of circulant Hermitian matrices was proposed.
- ✓ This algorithm is approximately four times less costly compared to the conventional FFT based method.

