



TAMPERE UNIVERSITY OF TECHNOLOGY

# LOW-COMPLEXITY ALGORITHM FOR INVERSION OF SPECIAL MATRICES IN SDR SYSTEMS

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*SDR-WInnComm 2013, Washington DC, Jan. 2013*

# Outline

- Introduction
- The problem
- Conventional method
- Proposed method
- Complexity comparison
- Conclusion



# Introduction

- Inversion of complex-valued circulant Hermitian matrices is needed in SDR
  - e.g., in channel estimation of advanced OFDM systems such as HSDPA and WCDMA downlink receivers
- For such matrices the complexity of  $O(N\log N)$  may be reached by using complex-valued Fast Fourier Transform (FFT) algorithm
- In this work, we propose Type 1 Discrete Cosine and Sine Transforms (DCT-I and DST-I) based methods
  - Complexity is further reduced by a factor of four compared to the FFT method



# The problem

- ❖ Our main target is to reduce the complexity of tap solvers for advanced HSDPA equalizer receivers
- ❖ The chip-level signal model for one transmitter and one receiver antenna system can be represented by

$$\mathbf{y} = H\mathbf{s} + \mathbf{n}$$

- ❖  $\mathbf{y}$  is the received chip sequence (the input to the equalizer)
- ❖  $H$  models the transmission channel
- ❖  $\mathbf{s}$  is the transmitted chip-sequence
- ❖  $\mathbf{n}$  represents the noise as seen by the receiver
- ❖ Output of the chip-level equalizer receiver is a delayed estimate of the transmitted chip:

$$\hat{\mathbf{s}} = \mathbf{x}^H \mathbf{y}$$

- ❖ Array  $\mathbf{x}$  represents the filter taps obtained from the equalizer tap solver



# The problem

- ❖ The LMMSE equalizer solution for  $\mathbf{x}$  is:

$$\mathbf{x} = \sigma_s^2 \mathbf{H}^H \left( \sigma_s^2 \mathbf{H} \mathbf{H}^H + \sigma_n^2 \mathbf{I} \right)^{-1} \delta_D = \sigma_s^2 \mathbf{H}^H \mathbf{A}^{-1} \delta_D$$

- ❖  $\sigma_s^2$  and  $\sigma_n^2$  denote variance of the chip and noise sequence, respectively.
- ❖  $\delta_D$  is Kronecker Delta
- ❖  $\mathbf{A}$  is a Hermitian Toeplitz matrix



# The problem

- Thus, the essential task of the tap solver is to find a column of the inverse of an Hermitian Toeplitz matrix  $A$ :

$$A = \begin{bmatrix} r_0 & \cdots & r_{m-1} & 0 & \cdots & 0 & 0 & \cdots & 0 & 0 \\ r_1^* & r_0 & \cdots & r_{m-1} & 0 & \cdots & 0 & 0 & \cdots & 0 \\ \vdots & \ddots & \ddots & & \ddots & \ddots & & \ddots & \ddots & \vdots \\ r_{m-2}^* & \cdots & r_1^* & r_0 & \cdots & r_{m-1} & 0 & \cdots & 0 & 0 \\ r_{m-1}^* & r_{m-2}^* & \cdots & r_1^* & r_0 & \cdots & r_{m-1} & 0 & \square & 0 \\ 0 & r_{m-1}^* & r_{m-2}^* & \square & r_1^* & r_0 & \square & r_{m-1} & \square & 0 \\ \vdots & \cdots & \ddots & \ddots & \square & \ddots & \ddots & \square & \ddots & \vdots \\ 0 & \square & 0 & r_{m-1}^* & r_{m-2}^* & \square & r_1^* & r_0 & \square & r_{m-1} \\ 0 & 0 & \square & 0 & r_{m-1}^* & r_{m-2}^* & \square & r_1^* & r_0 & \square \\ \vdots & \ddots & \ddots & \ddots & \ddots & \ddots & & & & \\ 0 & \square & 0 & 0 & \cdots & 0 & r_{m-1}^* & r_{m-2}^* & \square & r_0 \end{bmatrix}$$

- $A$  is Hermitian Toeplitz but not circulant;
- Inversion of  $A$  was computationally simpler if it was circulant;



# The problem

- ❖ Extensive simulations have shown that the performance of tap solvers is only a little lower if the matrix  $A$  is modified to become circulant :

$$C = \begin{bmatrix} r_0 & \cdots & r_{m-1} & 0 & \cdots & 0 & r_{m-1}^* & \cdots & r_2^* & r_1^* \\ r_1^* & r_0 & \cdots & r_{m-1} & 0 & \cdots & 0 & r_{m-1}^* & \cdots & r_2^* \\ \vdots & \ddots & \ddots & & \ddots & \ddots & & \ddots & \ddots & \vdots \\ r_{m-2}^* & \cdots & r_1^* & r_0 & \cdots & r_{m-1} & 0 & \cdots & 0 & r_{m-1}^* \\ r_{m-1}^* & r_{m-2}^* & \cdots & r_1^* & r_0 & \cdots & r_{m-1} & 0 & \square & 0 \\ 0 & r_{m-1}^* & r_{m-2}^* & \square & r_1^* & r_0 & \square & r_{m-1} & \square & 0 \\ \vdots & \cdots & \ddots & \ddots & \square & \ddots & \ddots & \square & \ddots & \vdots \\ 0 & \square & 0 & r_{m-1}^* & r_{m-2}^* & \square & r_1^* & r_0 & \square & r_{m-1} \\ r_{m-1} & 0 & \square & 0 & r_{m-1}^* & r_{m-2}^* & \square & r_1^* & r_0 & \square \\ \vdots & \ddots & \ddots & \ddots & \ddots & \ddots & & & & \\ r_1 & \square & r_{m-1} & 0 & \cdots & 0 & r_{m-1}^* & r_{m-2}^* & \square & r_0 \end{bmatrix}$$

- Find inverse of a circulant Hermitian ( $L \times L$ ) matrix with as low computational complexity as possible



# Example (L=8, m=3)

$$C = \begin{bmatrix} r_0 & r_1 & r_2 & 0 & 0 & 0 & r_2^* & r_1^* \\ r_1^* & r_0 & r_1 & r_2 & 0 & 0 & 0 & r_2^* \\ r_2^* & r_1^* & r_0 & r_1 & r_2 & 0 & 0 & 0 \\ 0 & r_2^* & r_1^* & r_0 & r_1 & r_2 & 0 & 0 \\ 0 & 0 & r_2^* & r_1^* & r_0 & r_1 & r_2 & 0 \\ 0 & 0 & 0 & r_2^* & r_1^* & r_0 & r_1 & r_2 \\ r_2^* & 0 & 0 & 0 & r_2^* & r_1^* & r_0 & r_1 \\ r_1^* & r_2^* & 0 & 0 & 0 & r_2^* & r_1^* & r_0 \end{bmatrix}$$





# Conventional method

Every circulant matrix is diagonalized by 2-D Discrete Fourier Transform (DFT):

$$C = FGF^H$$

where  $F$  is the DFT matrix,  $F^H$  is conjugate transpose (inverse) of  $F$ ,

$$G = \text{diag}(\mathbf{g}), \quad \mathbf{g} = F \cdot C(:,0)$$

and  $C(:,0)$  is the 0<sup>th</sup> column of  $C$ .

Therefore, the  $D^{\text{th}}$  column of  $C^{-1}$ ,  $C^{-1}(:,D)$ , is obtained as:

$$C^{-1}(:,D) = C^{-1} \delta_D = (FGF^H)^{-1} \delta_D = FG^{-1}F^H \delta_D = FG^{-1}F^H(:,D)$$

where  $\delta_D$  is Kronecker delta vector consisting of all zeros except one unity at position  $D$ .



# Conventional method

## Algorithm

1. Compute FFT over  $C(*,0)$  to find vector  $\mathbf{g}$
2. Point-wise invert  $\mathbf{g}$  to obtain diagonal of  $G^{-1}$ ,  $\mathbf{g}'$
3. Point-wise multiply  $\mathbf{g}'$  and  $F^H(*,D)$  to obtain  $\mathbf{g}'' = G^{-1} F^H(*,D)$
4. Compute FFT over  $\mathbf{g}''$  to obtain  $D^{th}$  column of the inverse matrix  $C^{-1}$ ,  $C^{-1}(*,D) = F\mathbf{g}''$

J. Zhang et al., "Efficient linear equalization for high data rate downlink CDMA signalling," *Conf. Rec. of the Thirty-Seventh Asilomar Conference on Signals, Systems and Computers*, 2003. Volume 1, 9-12 Nov. 2003, pp. 141 – 145.



# Conventional method

Example (L=8, m=3, D=4)

$$C = \begin{bmatrix} 1 & 2+2i & 3+i & 0 & 0 & 0 & 3-i & 2-2i \\ 2-2i & 1 & 2+2i & 3+i & 0 & 0 & 0 & r_2^* \\ 3-i & 2-2i & 1 & 2+2i & 3+i & 0 & 0 & 0 \\ 0 & 3-i & 2-2i & 1 & 2+2i & 3+i & 0 & 0 \\ 0 & 0 & 3-i & 2-2i & 1 & 2+2i & 3+i & 0 \\ 0 & 0 & 0 & 3-i & 2-2i & 1 & 2+2i & 3+i \\ 3+i & 0 & 0 & 0 & 3-i & 2-2i & 1 & 2+2i \\ 2+2i & 3+i & 0 & 0 & 0 & 3-i & 2-2i & 1 \end{bmatrix}$$

$C^{-1}(*,4)$

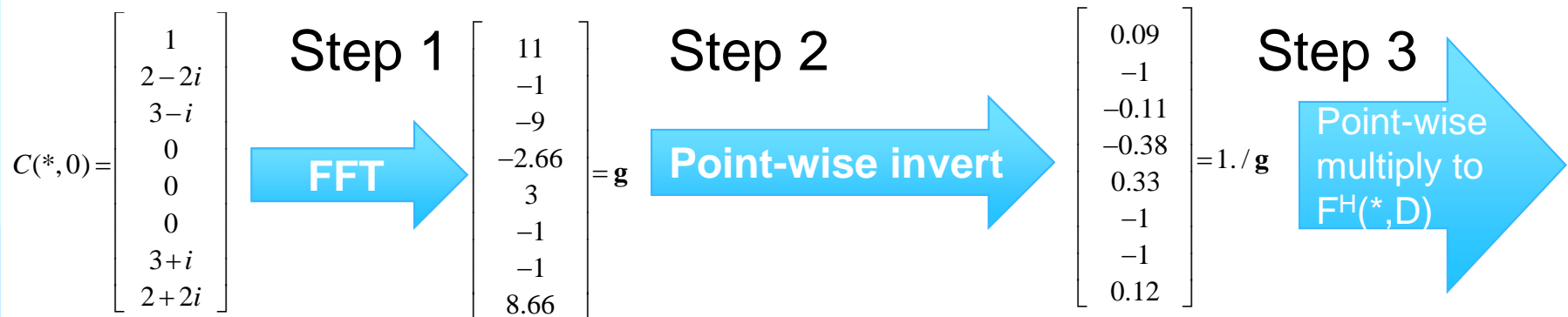
$$C^{-1} \equiv \begin{bmatrix} -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i \\ 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i \\ 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 \\ -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 \\ 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i \\ -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i \\ 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i \\ 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 \end{bmatrix}$$



# Conventional method

Example (L=8, m=3, D=4)

$$C = \begin{bmatrix} 1 & 2+2i & 3+i & 0 & 0 & 0 & 3-i & 2-2i \\ 2-2i & 1 & 2+2i & 3+i & 0 & 0 & 0 & r_2^* \\ 3-i & 2-2i & 1 & 2+2i & 3+i & 0 & 0 & 0 \\ 0 & 3-i & 2-2i & 1 & 2+2i & 3+i & 0 & 0 \\ 0 & 0 & 3-i & 2-2i & 1 & 2+2i & 3+i & 0 \\ 0 & 0 & 0 & 3-i & 2-2i & 1 & 2+2i & 3+i \\ 3+i & 0 & 0 & 0 & r_0 & 3-i & 2-2i & 1 \\ 2+2i & 3+i & 0 & 0 & 0 & 3-i & 2-2i & 1 \end{bmatrix}$$



# Conventional method

Step 3

Point-wise  
multiply to  
 $F^H(*,D)$

$$(1./\mathbf{g}).*F(*,4) = \begin{bmatrix} 0.09 \\ -1 \\ -0.11 \\ -0.38 \\ 0.33 \\ -1 \\ -1 \\ 0.12 \end{bmatrix} .* \begin{bmatrix} 0.35 \\ -0.35 \\ 0.35 \\ -0.35 \\ 0.35 \\ -0.35 \\ 0.35 \\ -0.35 \end{bmatrix} = \begin{bmatrix} 0.09 \\ 1 \\ -0.11 \\ 0.38 \\ 0.33 \\ 1 \\ -1 \\ -0.12 \end{bmatrix}$$

Step 4

FFT

$$\begin{bmatrix} 0.2 \\ -0.07+0.15i \\ -0.2+0.22i \\ 0.01-0.07 \\ -0.37 \\ 0.01+0.07 \\ -0.2-0.22i \\ -0.07-0.15i \end{bmatrix} = C^{-1}(*,4)$$

$$C^{-1} \cong \begin{bmatrix} -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i \\ 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i \\ 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 \\ -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 \\ 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i \\ -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i \\ 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i \\ 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 \end{bmatrix}$$



# Proposed method

- ✓ Since  $C$  is circulant Hermitian,  $C^{-1}$  is also circulant Hermitian:

$$C^{-1} = \begin{bmatrix} q_0 & \cdots & q_{m-1} & 0 & \cdots & 0 & q_{m-1}^* & \cdots & q_1^* & q_1^* \\ q_1^* & q_0 & \cdots & q_{m-1} & 0 & \cdots & 0 & q_{m-1}^* & \cdots & q_2^* \\ \vdots & \ddots & \ddots & & \ddots & \ddots & & \ddots & \ddots & \vdots \\ q_{m-2}^* & \cdots & q_1^* & q_0 & \cdots & q_{m-1} & 0 & \cdots & 0 & q_{m-1}^* \\ q_{m-1}^* & q_{m-2}^* & \cdots & q_1^* & q_0 & \cdots & q_{m-1} & 0 & \square & 0 \\ 0 & q_{m-1}^* & q_{m-2}^* & \square & q_1^* & q_0 & \square & q_{m-1} & \square & 0 \\ \vdots & \cdots & \ddots & \ddots & \square & \ddots & \ddots & \square & \ddots & \vdots \\ 0 & \square & 0 & q_{m-1}^* & q_{m-2}^* & \square & q_1^* & q_0 & \square & q_{m-1}^* \\ q_{m-1} & 0 & \square & 0 & q_{m-1}^* & q_{m-2}^* & \square & q_1^* & q_0 & \square \\ \vdots & \ddots & \ddots & \ddots & \ddots & \ddots & & & & \\ q_1 & \square & q_{m-1} & 0 & \cdots & 0 & q_{m-1}^* & q_{m-2}^* & \square & q_0 \end{bmatrix}$$

- ✓ To find  $C^{-1}$  it is sufficient to find first  $L/2+1$  entries of its 0<sup>th</sup> column  $C^{-1}(0:L/2,0)$ .
- ✓ Other entries of 0<sup>th</sup> column are obtained as conjugates.
- ✓ The  $D^{\text{th}}$  column is obtained by  $D$  circular shifts.



# Proposed method

The proposed method is based on two transforms:

1. Modified Discrete Cosine Transform of Type 1 (DCT-1) of order  $L/2+1$ :

$$C_1^{L/2+1} = [c_{n,m}], \quad c_{n,m} = b_m \cos(\pi nm / (L/2)), \quad n, m = 0, \dots, L/2$$
$$b_m = \begin{cases} 1/2, & \text{for } m = 0, L/2 \\ 1, & \text{otherwise} \end{cases}$$

2. Discrete Sine Transform of Type 1 (DST-1) of order  $L/2-1$ :

$$S_1^{L/2-1} = [s_{n,m}], \quad s_{n,m} = \sin(\pi nm / (L/2)), \quad n, m = 1, \dots, L/2-1$$

For both transforms fast algorithms exist



# Proposed method

**Lemma.** For an arbitrary  $L \times L$  circulant Hermitian matrix  $C$ , the real and imaginary parts of the sub vector  $C^{-1}(0:L/2,0)$  of the  $0^{\text{th}}$  column of  $C^{-1}$  can be expressed as follows

$$\text{Re}(\mathbf{c}) = C_1^{L/2+1} Q \mathbf{p} \quad , \quad \text{Im}(\mathbf{c}) = - \left[ 0, S_1^{L/2-1} Q_1 \mathbf{s}, 0 \right]$$

where

$$\mathbf{p} = \left[ p_0, p_1, \dots, p_{L/2} \right]^T = C_1^{L/2+1} \left( \text{Re} \left( C(0:L/2, 0) \right) \right)$$

$$\mathbf{s} = \left[ s_1, s_2, \dots, s_{L/2-1} \right]^T = S_1^{L/2-1} \left( \text{Im} \left( C(1:L/2-1, 0) \right) \right)$$

$C(0:L-1,0)$  is the  $0^{\text{th}}$  column of  $C$ ,  $Q = \text{diag}(q_0, \dots, q_{L/2})$ ,

$Q_1 = \text{diag}(q_1, \dots, q_{L/2-1})$  such that:

$$q_0 = 1 / p_0, \quad q_i = 1 / (p_i^2 - s_i^2), \quad i = 1, \dots, L/2-1, \quad q_{L/2} = 1 / p_{L/2}$$





# Proposed method

## Algorithm.

1. Apply fast DCT-1 and DST-1 to the vector  $C(0:L/2,0)$  [first  $L/2+1$  components of the 0<sup>th</sup> column of  $C$ ] to find

$$\mathbf{p} = C_1^{L/2+1} \left( \text{Re} \left( C(0:L/2,0) \right) \right) \text{ and } \mathbf{s} = S_1^{L/2-1} \left( \text{Im} \left( C(1:L/2-1,0) \right) \right)$$

2. Find vector

$$\mathbf{q} = [q_0, q_1, \dots, q_{L/2}]$$

$$q_0 = 1/p_0, \quad q_i = 1/(p_i^2 - s_i^2), \quad i = 1, \dots, L/2-1, \quad q_{L/2} = 1/p_{L/2}$$

2. Point-wise multiply  $\mathbf{p}$  and  $\mathbf{s}$  to  $\mathbf{q}$  to obtain  $\mathbf{p}' = \mathbf{p} \cdot \mathbf{q}$  and  $\mathbf{s}' = \mathbf{s} \cdot \mathbf{q}(1:L/2-1)$ .

3. Apply fast DCT-1 to  $\mathbf{p}'$  and DST-1 to  $\mathbf{s}'$  and find the real and imaginary parts of the vector  $C^{-1}(0:L/2,0)$ .



# Proposed method

## Example (L=8, m=3)

C is circulant Hermitian  $\rightarrow$   
C<sup>-1</sup> is circulant Hermitian.

To find C<sup>-1</sup> it is enough to  
find only first L/2+1 entries  
of 0<sup>th</sup> column of C<sup>-1</sup>.

Other entries of 0<sup>th</sup> column are  
obtained as conjugates.

The D<sup>th</sup> column columns are  
obtained by D circular shifts

$$C = \begin{bmatrix} 1 & 2+2i & 3+i & 0 & 0 & 0 & 3-i & 2-2i \\ 2-2i & 1 & 2+2i & 3+i & 0 & 0 & 0 & r_2^* \\ 3-i & 2-2i & 1 & 2+2i & 3+i & 0 & 0 & 0 \\ 0 & 3-i & 2-2i & 1 & 2+2i & 3+i & 0 & 0 \\ 0 & 0 & 3-i & 2-2i & 1 & 2+2i & 3+i & 0 \\ 0 & 0 & 0 & 3-i & 2-2i & 1 & 2+2i & 3+i \\ 3+i & 0 & 0 & 0 & 3-i & 2-2i & 1 & 2+2i \\ 2+2i & 3+i & 0 & 0 & 0 & 3-i & 2-2i & 1 \end{bmatrix}$$

C<sup>-1</sup>(0:4,0)

$$C^{-1} \approx \begin{bmatrix} -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i \\ 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i \\ 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 \\ -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 \\ 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i \\ -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i \\ 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i \\ 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 \end{bmatrix}$$



# Proposed method

## Example (L=8, m=3)

Step 1

$$\text{Re}(C(0:4,0)) = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 0 \\ 0 \end{bmatrix} \xrightarrow{\text{mDCT-I}} \begin{bmatrix} 5.5 \\ 1.9 \\ -2.5 \\ -0.9 \\ 1.5 \end{bmatrix} = \mathbf{p}$$

Step 2

$$\xrightarrow{\text{Find } \mathbf{q}} \begin{bmatrix} 0.18 \\ -2.16 \\ 2.25 \\ 0.66 \\ 0.67 \end{bmatrix} = \mathbf{q}$$

Step 3

Point-wise  
multiply  $\mathbf{p}$  and  
 $\mathbf{s}$  to  $\mathbf{q}$

$$C(1:L/2-1,0) = \begin{bmatrix} -2 \\ -1 \\ 0 \end{bmatrix} \xrightarrow{\text{DST-I}} \begin{bmatrix} -2.4 \\ -2 \\ -0.4 \end{bmatrix} = \mathbf{s}$$



# Proposed method

## Example (L=8, m=3)

Step 3

Point-wise  
multiply  $\mathbf{p}$  and  
 $\mathbf{s}$  to  $\mathbf{q}$

$$\mathbf{p} * \mathbf{q} = \begin{bmatrix} 5.5 \\ 1.9 \\ -2.5 \\ -0.9 \\ 1.5 \end{bmatrix} * \begin{bmatrix} 0.18 \\ -2.16 \\ 2.25 \\ 0.66 \\ 0.67 \end{bmatrix} = \begin{bmatrix} 0.18 \\ -0.88 \\ -1.11 \\ -1.38 \\ 0.67 \end{bmatrix} = \mathbf{p}'$$

Step 4

mDCT-I

$$\begin{bmatrix} -0.37 \\ 0.01 \\ 0.19 \\ -0.07 \\ 0.2 \end{bmatrix} = \text{Re}(C^{-1}(0:4,0))$$

$$\mathbf{s} * \mathbf{q}(1:3) = \begin{bmatrix} -2.4 \\ -2 \\ -0.4 \end{bmatrix} * \begin{bmatrix} -2.16 \\ 2.25 \\ 0.66 \end{bmatrix} = \begin{bmatrix} -1.15 \\ 0.89 \\ 0.62 \end{bmatrix} = \mathbf{s}'$$

DST-I

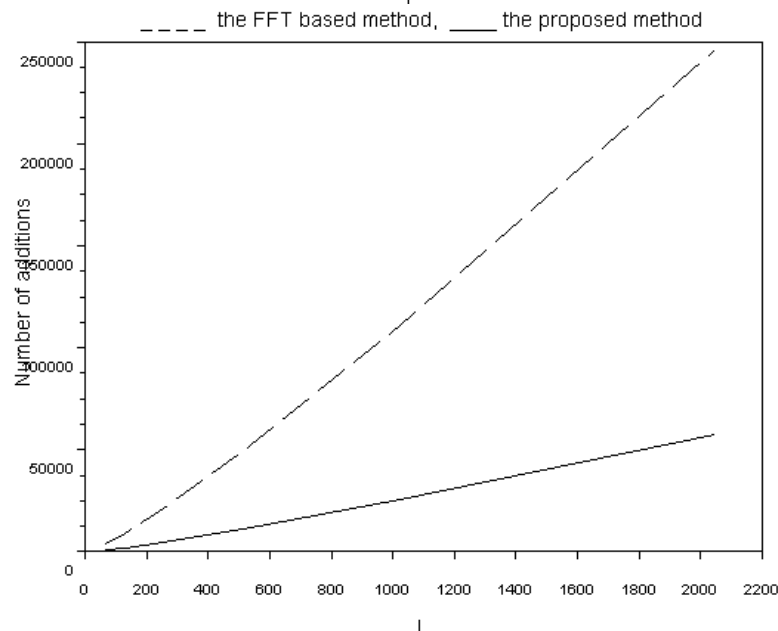
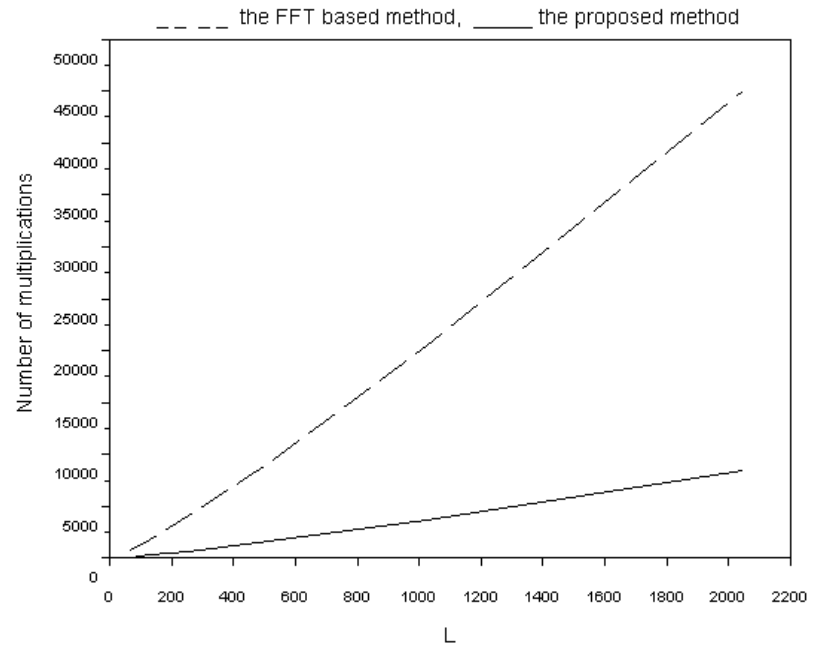
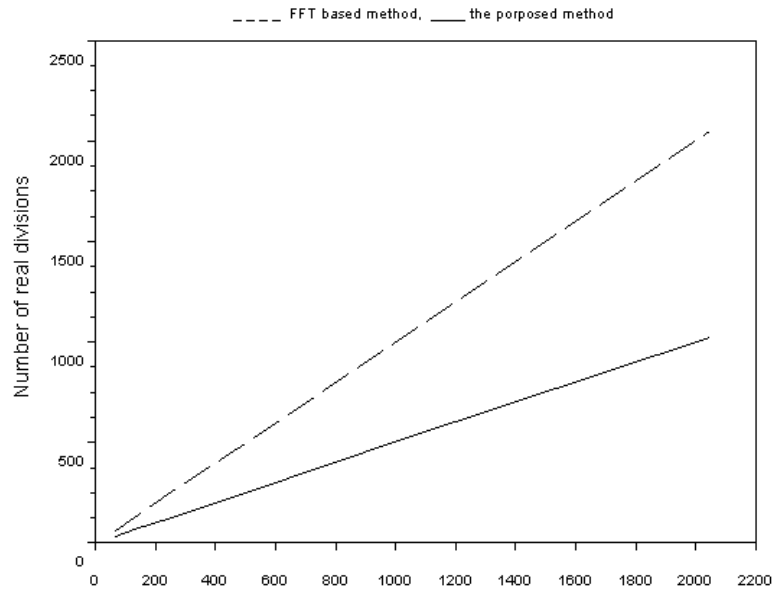
$$\begin{bmatrix} 0.07 \\ -0.22 \\ -0.15 \end{bmatrix} = \text{Im}(C^{-1}(1:3,0))$$

$C^{-1}(0:4,0)$

$$C^{-1} \cong \begin{bmatrix} -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i \\ 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i \\ 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 \\ -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 \\ 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i & -0.07+0.15i \\ -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i & 0.19+0.22i \\ 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 & 0.01-0.07i \\ 0.01-0.07i & 0.19+0.22i & -0.07+0.15i & 0.2 & -0.07-0.15 & 0.19-0.22i & 0.01+0.07i & -0.37 \end{bmatrix}$$



# Complexity comparison



Approximately four times  
less arithmetic operations  
compared to the  
conventional method

# Conclusion

- ✓ New fast DCT-1 and fast DST-1 based algorithm for inversion of circulant Hermitian matrices was proposed.
- ✓ This algorithm is approximately four times less costly compared to the conventional FFT based method.
- ✓ The proposed algorithm may reduce complexity of tap solvers for advanced HSDPA equalizer receivers

